
AMG 19

RTI Performance Result Example

Jeff Olszewski

Russ Richardson

Test Objective

- ❑ Use framework to characterize test for one slice of RTI performance
- ❑ Assess utility of framework in describing and planning a test federation
 - Is information in the framework sufficient to characterize external factors in performance testing (e.g. tick rate, etc.)

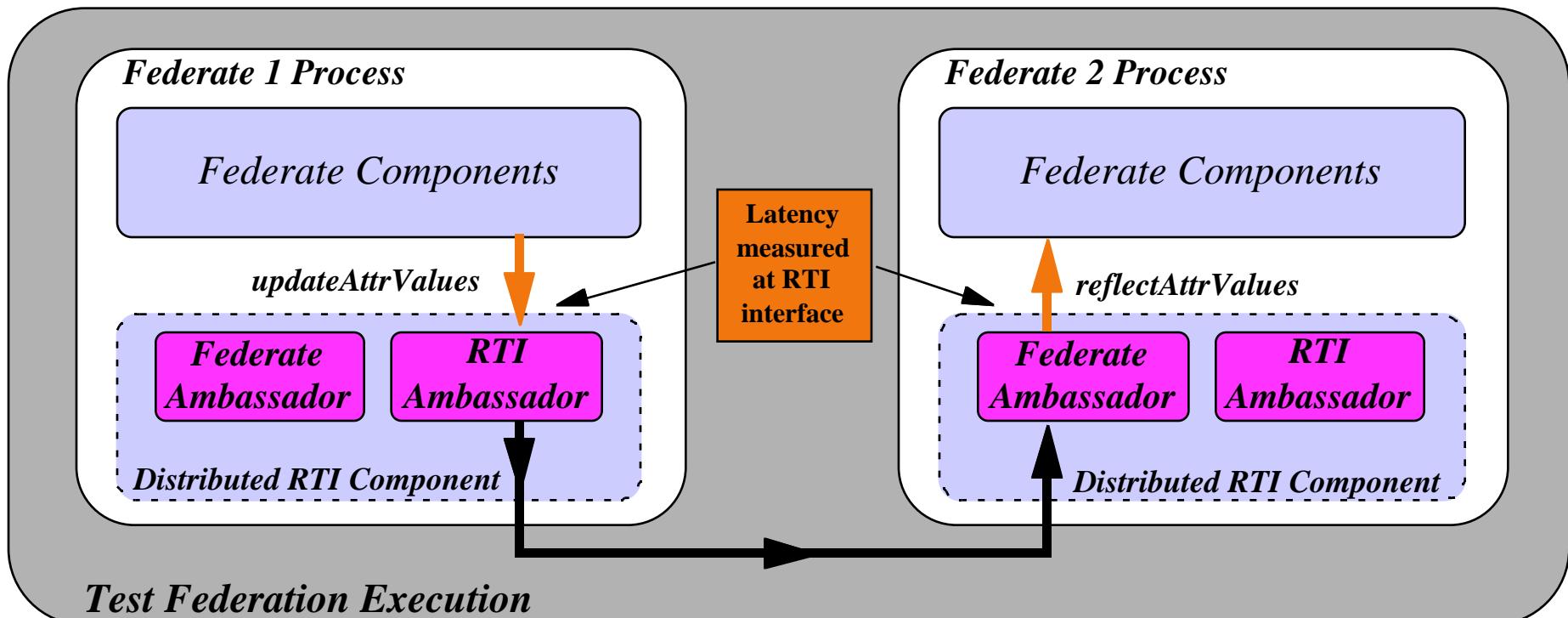
RTI Performance Test Matrix

- Focus of test is measuring latency for updateAttributeValues - reflectAttributeValues service pair
- Ran 4 test federation executions

Federation Execution Name	No. of Federates	Total Objects in Federation	Transport (Best Effort or Reliable)
Jager test BE2	2	20	Best Effort
Jager test R2	2	20	Reliable
Jager test BE4	4	40	Best Effort
Jager test R4	4	40	Reliable

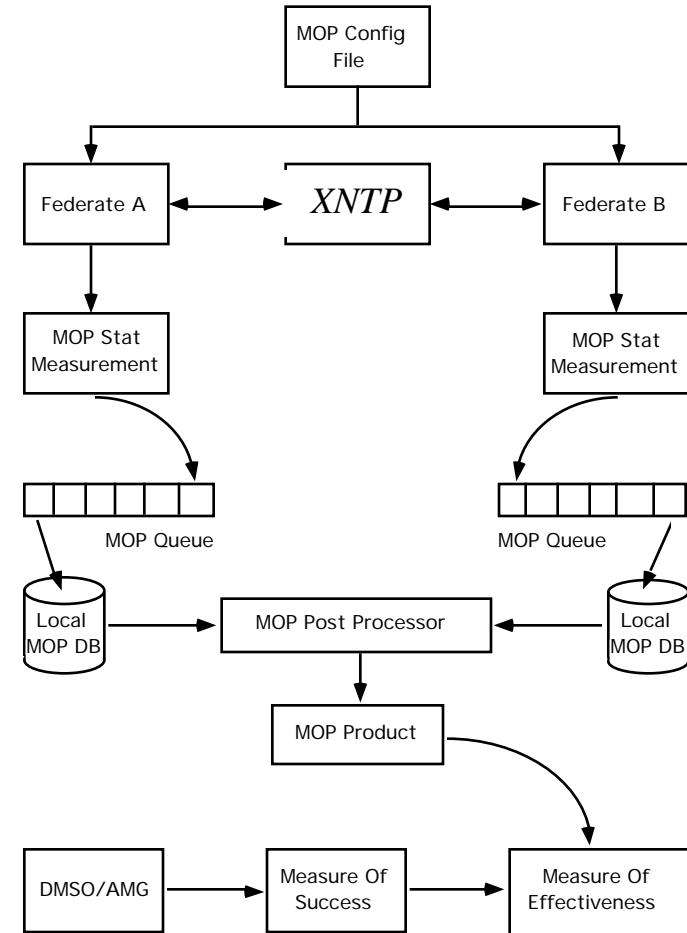
Latency Measurement Definition

- ❑ Latency is measured at the RTI interface on each federate
 - RTI ambassador for updateAttributeValues
 - FederateAmbassador for reflectAttributeValues



Test Environment

- Instrumentation Approach
 - Goal: Measure & collect with as little intrusion as possible
 - Log relevant RTI invocations for latency post-processing
 - Use separate thread for I/O to local DB to reduce intrusion
- Performance measurement & collection
 - Instrument at RTI interface
 - Time synch each host on network with XNTP time daemons
 - Collect MOP in persistent store



Federation Planning Workbook

- Federation Execution Summary Table
- Host Table
- LAN Table
- RTI Services Table
- Object/Interaction Table

Federation Execution Summary Table

(Jager test BE2)

Federation Execution Summary Table						
Federation Execution Name	Jager test BE2					
Number of Concurrent Federation Executions (tot this Federation Execution)	1					
RTI Software Used (Version)	1.0					
Federate Summary Information						
	Name	API (C++, Ada, IDL, Java)	Time Management Switches		Host (assign # to each host) [List data on Host Table]	LAN (assign # to each LAN) [List data on LAN Table]
Fed ₁	Jager	C++	Regulating (y or n)	Constraining (y or n)	1	1
Fed ₂	Jager	C++	N	N	2	1

Host Table

(Jager test BE2)

Host Table

	Hardware	Operating System	Memory available RTI (MB)	% CPU Available to RTI
Host ₁	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	54% of 256M actual measures	95 % CPU available nominal load
Host ₂	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	59% of 256M actual measures	97 % CPU available nominal load

LAN Table

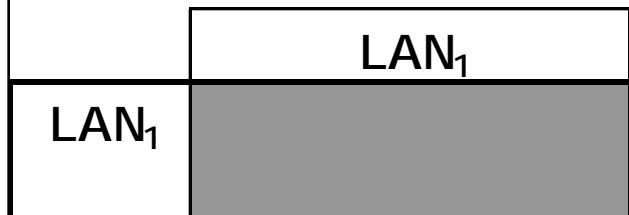
(Jager test BE2)

LAN Tables

LAN Table 1: LAN Descriptions

	Physical Type (Ethernet, ATM,etc.)	Throughput Available to FEDEX
LAN ₁	Ethernet	Clean LAN 10Mbits/sec * 80

LAN Table 2: LAN to LAN Connectivity



RTI Service Table

(Jager test BE2)

RTI Services Table		
(Check if service to be used at least once during this Federation execution)		
Service	IF Ref	Service Used?
CreateFederation Execution	2.1	✓
DestroyFederation Execution	2.2	✓
JoinFederation Execution	2.3	✓
ResignFederation Execution	2.4	✓
RequestPause	2.5	
InitiatePause	2.6	
PauseAchieved	2.7	
RequestResume	2.8	
InitiateResume	2.9	
ResumeAchieved	2.10	
RequestFederation Save	2.11	
InitiateFederation Save	2.12	
Federation Save Begun	2.13	
Federation Save Achieved	2.14	
RequestRestore	2.15	
InitiateRestore	2.16	
RestoreAchieved	2.17	
PublishObject Class	3.1	✓
SubscribeObject Class Attributes	3.2	✓
PublishInteraction	3.3	✓
SubscribeInteraction	3.4	✓
ControlUpdates	3.5	✓
ControlInteractions	3.6	✓
RequestID	4.1	✓
RegisterObject	4.2	✓

UpdateAttribute Values	4.3	✓
DeleteObject	4.8	✓
RemoveObject	4.9	✓
Change Attribute Transportation Type	4.10	
Change Attribute Order Type	4.11	
Change Interaction Transportation Type	4.12	
Change Interaction Order Type	4.13	
RequestAttribute Value Update	4.14	
ProvideAttribute Value Update	4.15	
Retract	4.16	
ReflectRetract	4.17	
Request Attribute Ownership Divestiture	5.1	
Request Attribute Ownership Assumption	5.2	
Attribute Owner Divestiture Notification	5.3	
Attribute Owner Acquisition Notification	5.4	
Request Attribute Ownership Acquisition	5.5	
Request Attribute Ownership Release	5.6	
QueryAttribute Ownership	5.7	
InformAttribute Ownership	5.8	
IsAttribute Owned by Federate?	5.9	
RequestFederation Time	6.1	
RequestIBTS	6.2	
RequestFederate Time	6.3	✓
RequestMin Next Event Time	6.4	
SetLookahead	6.5	
RequestLookahead	6.6	
Time Advance Request	6.7	✓

Federate 1 Object/Interaction Table

(Jager test BE2)

Object/Interaction Table													
Federate #	1	Enter Name											
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	Update Rate # update s/unit time	Update Grouping (Assign same letter to attributes which will all be updated at the same time)	If Update = "y"			Subscribe? (y or n)	Maximum tolerable latency from any source (milliseconds)	Ownership	
							R= Reliable B= Best Effort	Transport	Ordering			Attribute Ownership Transfer Rate # times/unit time	Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)
Model		10											
	Durability	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Damage	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Location	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Mass	4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Orientation	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Shape	4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Velocity	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
Table entries are for illustration only													
Denotes an invalid cell for entry of data													

Federate 2 Object/Interaction Table

(Jager test BE2)

Object/Interaction Table											
Federate #	2	Enter Name									
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ?	Update Rate	If Update = "y"			Subscribe?	Maximum tolerable latency from any source (milliseconds)	Attribute Ownership Transfer Rate # times/unit time
						(y or n)	# update s/unit time	(Assign same letter to attributes which will all be updated at the same time)			
Model	Durability	10	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A
	Damage		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A
	Location		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A
	Mass		4 bytes	y	14/sec	A	B	FIFO	y	200	N/A
	Orientation		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A
	Shape		4 bytes	y	14/sec	A	B	FIFO	y	200	N/A
	Velocity		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A

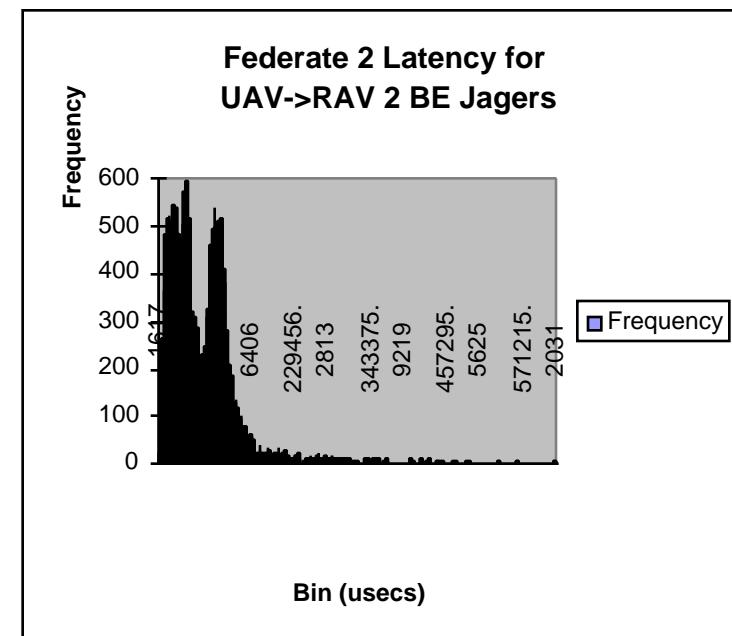
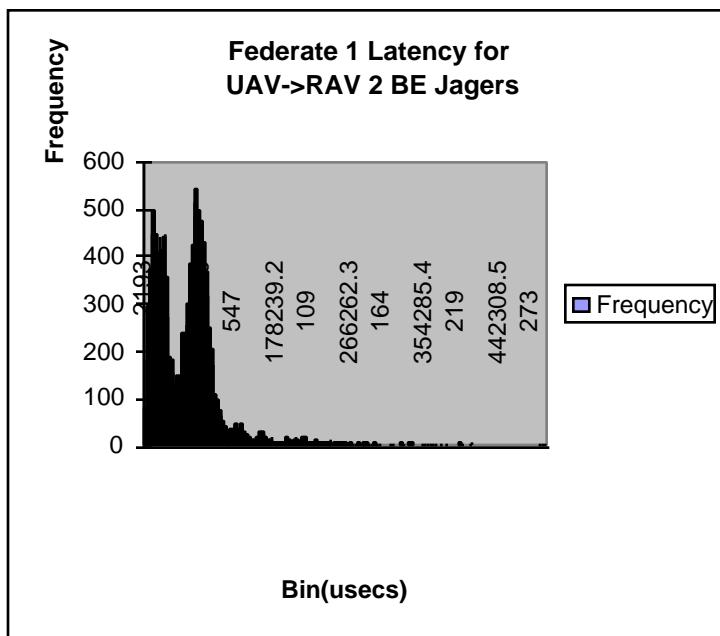
Table entries are for illustration only

Denotes an invalid cell for entry of data

Performance Results

(Jager test BE2)

Federate	Service	Rate of Invocations (per sec)	Execution Duration	Number of Invocations	Latency (milliseconds)		
					min	max	average
1	update -> reflect	92.141	241	16975	2	482	57
2	update -> reflect	104.799	199	20877	2	597	67
All	update -> reflect	98.47	220	37852	2	597	63



Federation Execution Summary Table

(Jager test R2)

Federation Execution Summary Table						
Federation Execution Name	Jager test R2					
Number of Concurrent Federation Executions (total this Federation Execution)	1					
RTI Software Used (Version)	1.0					
Federate Summary Information						
	Name	API (C++, Ada, IDL, Java)	Time Management Switches		Host (assign # to each host) [List data on Host Table]	LAN (assign # to each LAN) [List data on LAN Table]
Fed ₁	Jager	C++	Regulating (y or n)	Constraining (y or n)	1	1
Fed ₂	Jager	C++	N	N	2	1

Host Table

(Jager test R2)

Host Table

	Hardware	Operating System	Memory available RTI (MB)	% CPU Available to RTI
Host ₁	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	54% of 256M actual measures	95 % CPU available nominal load
Host ₂	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	59% of 256M actual measures	97 % CPU available nominal load

LAN Table

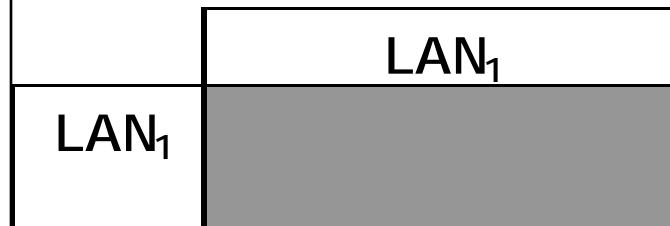
(Jager test R2)

LAN Tables

LAN Table 1: LAN Descriptions

	Physical Type (Ethernet, ATM,etc.)	Throughput Available to FEDEX
LAN ₁	Ethernet	Clean LAN 10Mbits/sec * 80

LAN Table 2: LAN to LAN Connectivity



RTI Service Table

(Jager test R2)

RTI Services Table		
(Check if service to be used at least once during this Federation execution)		
Service	IF Ref	Service Used?
CreateFederation Execution	2.1	✓
DestroyFederation Execution	2.2	✓
JoinFederation Execution	2.3	✓
ResignFederation Execution	2.4	✓
RequestPause	2.5	
InitiatePause	2.6	
PauseAchieved	2.7	
RequestResume	2.8	
InitiateResume	2.9	
ResumeAchieved	2.10	
RequestFederation Save	2.11	
InitiateFederation Save	2.12	
Federation Save Begun	2.13	
Federation Save Achieved	2.14	
RequestRestore	2.15	
InitiateRestore	2.16	
RestoreAchieved	2.17	
PublishObject Class	3.1	✓
SubscribeObject Class Attributes	3.2	✓
PublishInteraction	3.3	✓
SubscribeInteraction	3.4	✓
ControlUpdates	3.5	✓
ControlInteractions	3.6	✓
RequestID	4.1	✓
RegisterObject	4.2	✓

UpdateAttribute Values	4.3	✓
DeleteObject	4.8	✓
RemoveObject	4.9	✓
Change Attribute Transportation Type	4.10	
Change Attribute Order Type	4.11	
Change Interaction Transportation Type	4.12	
Change Interaction Order Type	4.13	
RequestAttribute Value Update	4.14	
ProvideAttribute Value Update	4.15	
Retract	4.16	
ReflectRetract	4.17	
Request Attribute Ownership Divestiture	5.1	
Request Attribute Ownership Assumption	5.2	
Attribute Owner Divestiture Notification	5.3	
Attribute Owner Acquisition Notification	5.4	
Request Attribute Ownership Acquisition	5.5	
Request Attribute Ownership Release	5.6	
QueryAttribute Ownership	5.7	
InformAttribute Ownership	5.8	
IsAttribute Owned by Federate?	5.9	
RequestFederation Time	6.1	
RequestIBTS	6.2	
RequestFederate Time	6.3	✓
RequestMin Next Event Time	6.4	
SetLookahead	6.5	
RequestLookahead	6.6	
Time Advance Request	6.7	✓

Federate 1 Object/Interaction Table

(Jager test R2)

Object/Interaction Table												
Federate #	1	Enter Name	Jager 1	If Update = "y"					If Subscribe = y	Ownership		
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ?	Update Rate	Update Grouping (Assign same letter to attributes which will all be updated at the same time)	Transport	Ordering	Subscribe?	Maximum tolerable latency from any source (milliseconds)	Attribute Ownership Transfer Rate # times/unit time	Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)
Model		10										
	Durability	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Damage	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Location	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Mass	4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Orientation	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Shape	4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Velocity	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	

Table entries are for illustration only

Denotes an invalid cell for entry of data

Federate 2 Object/Interaction Table

(Jager test R2)

Object/Interaction Table												
Federate #	2	Jager 2										
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	If Update =" y"				Subscribe? (y or n)	If Subscribe = y		Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)
					Update Rate # update s/unit time	Update Grouping (Assign same letter to attributes which will all be updated at the same time)	Transport R= Reliable B= Best Effort	Ordering TSO or FIFO		# times/unit time	Attribute Ownership Transfer Rate	
Model		10										
	Durability		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Damage		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Location		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Mass		4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Orientation		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Shape		4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Velocity		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A

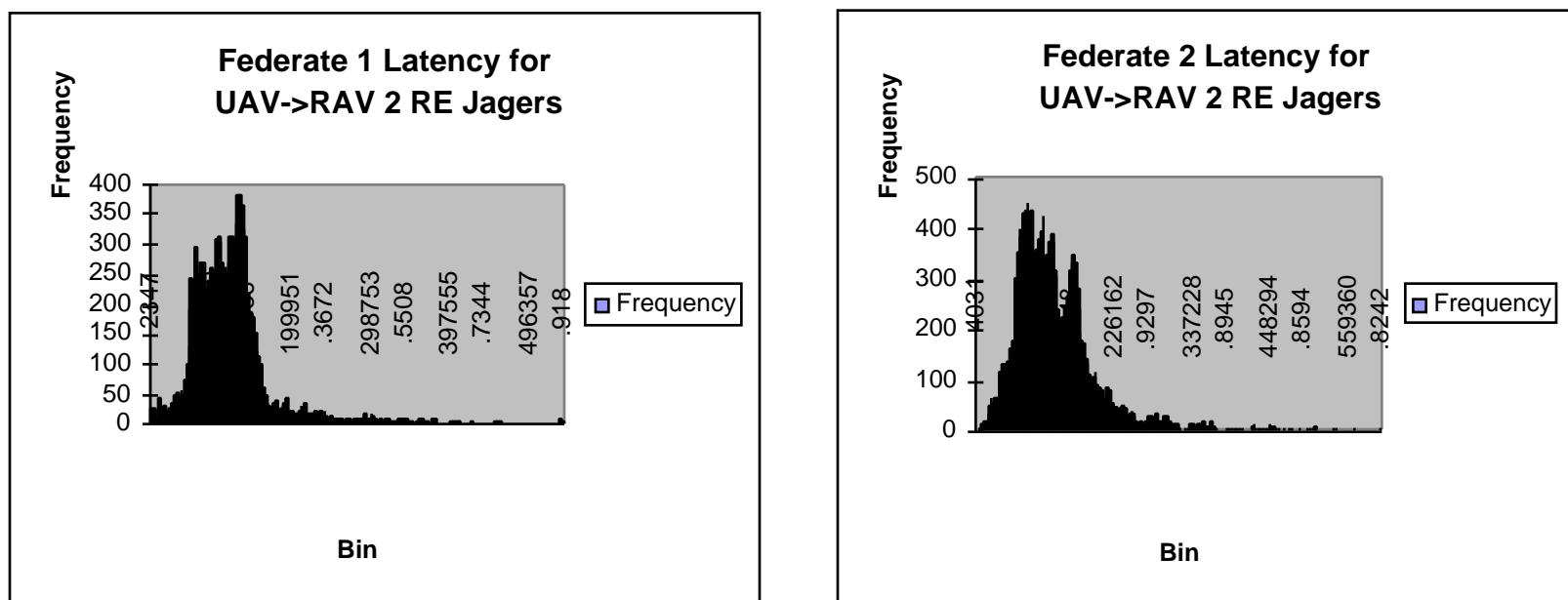
Table entries are for illustration only

Denotes an invalid cell for entry of data

Performance Results

(Jager test R2)

Federate	Service	Rate of Invocations (per sec)	Execution Duration	Number of Invocations	Latency (milliseconds)		
					min	max	average
1	update -> reflect	93.175	211	13759	2	519	102
2	update -> reflect	92.141	171	19093	4	584	116
All	update -> reflect	92.658	191	32852	2	584	110



Federation Execution Summary Table

(Jager test BE4)

Federation Execution Summary Table						
Federation Execution Name			Jager test BE4			
Number of Concurrent Federation Executions (total in this Federation Execution)			1			
RTI Software Used (Version)			1.0			
Federate Summary Information						
		Name	API (C++, Ada, IDL, Java)	Time Management Switches		Host (assign # to each host) [List data on Host Table]
				Regulating (y or n)	Constraining (y or n)	
Fed ₁	Jager	C++		N	N	1
Fed ₂	Jager	C++		N	N	2
Fed 3	Jager	C++		N	N	3
Fed 4	Jager	C++		N	N	4
		LAN (assign # to each LAN) [List data on LAN Table]				

Host Table

(Jager test BE4)

Host Table

	Hardware	Operating System	Memory available RTI (MB)	% CPU Available to RTI
Host 1	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	54% of 256M actual measures	95 % CPU available nominal load
Host 2	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	59% of 256M actual measures	97 % CPU available nominal load
Host 3	Sun Ultra1, 167 UltraSPARC 132M RAM	Solaris 2.5.5	53% of 132M actual measures	95 % CPU available nominal load
Host 4	Sun Ultra1, 167 UltraSPARC 132M RAM	Solaris 2.5.5	53% of 132M actual measures	95 % CPU available nominal load

LAN Table

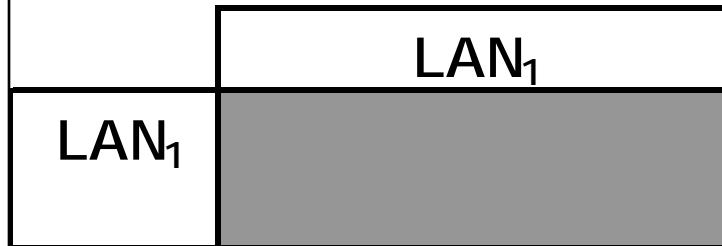
(Jager test BE4)

LAN Tables

LAN Table 1: LAN Descriptions

	Physical Type (Ethernet, ATM,etc.)	Throughput Available to FEDEX
LAN ₁	Ethernet	Clean LAN 10Mbits/sec * 80

LAN Table 2: LAN to LAN Connectivity



RTI Service Table

(Jager test BE4)

RTI Services Table		
(Check if service to be used at least once during this Federation execution)		
Service	IF Ref	Service Used?
CreateFederation Execution	2.1	✓
DestroyFederation Execution	2.2	✓
JoinFederation Execution	2.3	✓
ResignFederation Execution	2.4	✓
RequestPause	2.5	
InitiatePause	2.6	
PauseAchieved	2.7	
RequestResume	2.8	
InitiateResume	2.9	
ResumeAchieved	2.10	
RequestFederation Save	2.11	
InitiateFederation Save	2.12	
Federation Save Begun	2.13	
Federation Save Achieved	2.14	
RequestRestore	2.15	
InitiateRestore	2.16	
RestoreAchieved	2.17	
PublishObject Class	3.1	✓
SubscribeObject Class Attributes	3.2	✓
PublishInteraction	3.3	✓
SubscribeInteraction	3.4	✓
ControlUpdates	3.5	✓
ControlInteractions	3.6	✓
RequestD	4.1	✓
RegisterObject	4.2	✓

UpdateAttribute Values	4.3	✓
DeleteObject	4.8	✓
RemoveObject	4.9	✓
Change Attribute Transportation Type	4.10	
Change Attribute Order Type	4.11	
Change Interaction Transportation Type	4.12	
Change Interaction Order Type	4.13	
RequestAttribute Value Update	4.14	
ProvideAttribute Value Update	4.15	
Retract	4.16	
ReflectRetract	4.17	
Request Attribute Ownership Divestiture	5.1	
Request Attribute Ownership Assumption	5.2	
Attribute Owner Divestiture Notification	5.3	
Attribute Owner Acquisition Notification	5.4	
Request Attribute Ownership Acquisition	5.5	
Request Attribute Ownership Release	5.6	
QueryAttribute Ownership	5.7	
InformAttribute Ownership	5.8	
IsAttribute Owned by Federate?	5.9	
RequestFederation Time	6.1	
RequestIBTS	6.2	
RequestFederate Time	6.3	✓
RequestMin Next Event Time	6.4	
SetLookahead	6.5	
RequestLookahead	6.6	
Time Advance Request	6.7	✓

Federate 1 Object/Interaction Table

(Jager test BE4)

Object/Interaction Table													
Federate #	1 Enter Name Jager 1												
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	Update Rate # update s/unit time	If Update = " y "			Subscribe? (y or n)	If Subscribe = y		Ownership	
						Update Grouping (Assign same letter to attributes which will all be updated at the same time)	R= Reliable B= Best Effort	Transport Ordering TSO or FIFO		Maximum tolerable latency from any source (milliseconds)	Attribute Ownership Transfer Rate # times/unit time	Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)	
Model		10											
	Durability	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Damage	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Location	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Mass	4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Orientation	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Shape	4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		
	Velocity	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A		

Table entries are for illustration only

Denotes an invalid cell for entry of data

Federate 2 Object/Interaction Table

(Jager test BE4)

Object/Interaction Table												
Federate #	2	Enter Name	Jager 2	If Update = "y"						If Subscribe = y	Ownership	
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ?	Update Rate	Update Grouping	Transport	Ordering	Subscribe?	Maximum tolerable latency from any source	Attribute Ownership Transfer Rate	Ownership Transfer Grouping
Model	10											
	Durability	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Damage	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Location	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Mass	4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Orientation	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Shape	4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Velocity	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
Table entries are for illustration only												
Denotes an invalid cell for entry of data												

Federate 3 Object/Interaction Table

(Jager test BE4)

Object/Interaction Table												
Federate #	3	Jager 3										
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	Update Rate # update s/unit time	If Update = "y"			If Subscribe = y		Ownership	
						(Assign same letter to attributes which will all be updated at the same time)			R= Reliable Effort	TSO or FIFO	Subscribe?	Maximum tolerable latency from any source (milliseconds)
Model		10										
	Durability	8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Damage		y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Location		y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Mass		y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Orientation		y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Shape		y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Velocity		y	14/sec	A	B	FIFO	y	200	N/A	N/A	

Table entries are for illustration only

Denotes an invalid cell for entry of data

Federate 4 Object/Interaction Table

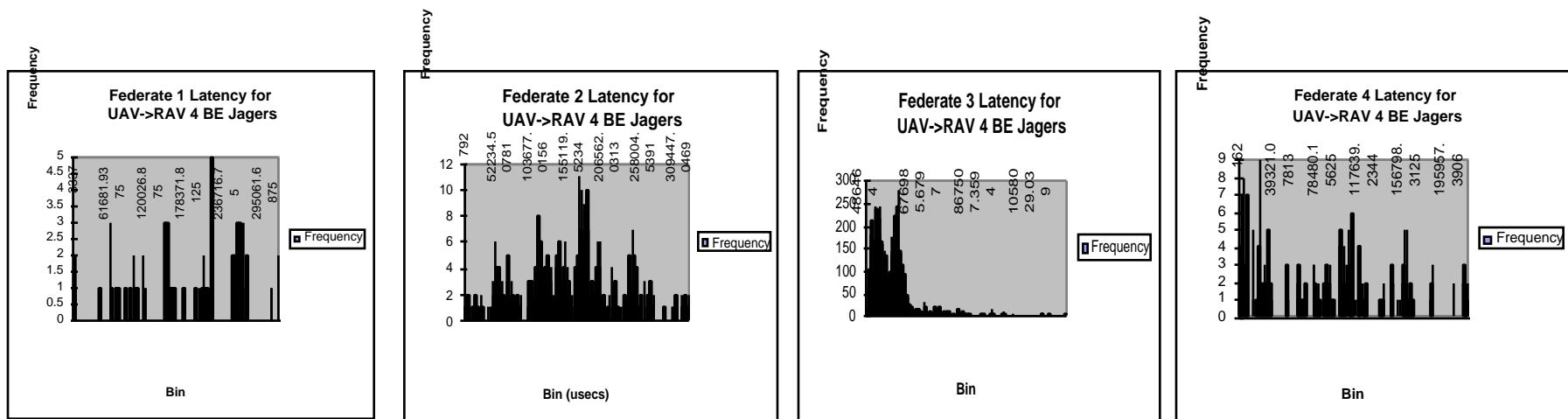
(Jager test BE4)

Object/Interaction Table													
Federate #	4	Enter Name											
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ?	(y or n)	Update Rate # update s/unit time	If Update =" y"			Subscribe?	Maximum tolerable latency from any source (milliseconds)	Ownership	
							(Assign same letter to attributes which will all be updated at the same time)	R= Reliable Effort	TSO or FIFO			Attribute Ownership Transfer Rate # times/unit time	Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)
Model		10											
	Durability		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Damage		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Location		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Mass		4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Orientation		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Shape		4 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
	Velocity		8 bytes	y	14/sec	A	B	FIFO	y	200	N/A	N/A	
Table entries are for illustration only													
Denotes an invalid cell for entry of data													

Performance Results

(Jager test BE4)

Federate	Service	Rate of Invocations (per sec)	Execution Duration	Number of Invocations	Latency (milliseconds)		
					min	max	average
1	update -> reflect	73.707	191	28784	1	1075	75
2	update -> reflect	82.924	197	41002	1	1129	80
3	update -> reflect	58.378	172	25592	0	348	7
4	update -> reflect	51.815	184	26977	381	1183	446
All	update -> reflect	66.706	186	122355	0	1183	146



Federation Execution Summary Table

(Jager test R4)

Federation Execution Summary Table												
Federation Execution Name			Jager test R4									
Number of Concurrent Federation Executions (total in this Federation Execution)			1									
RTI Software Used (Version)			1.0									
Federate Summary Information												
<table border="1"> <thead> <tr> <th>Name</th> <th>API (C++, Ada, IDL, Java)</th> <th>Time Management Switches</th> </tr> </thead> <tbody> <tr> <td>Jager</td> <td>C++</td> <td>Regulating (y or n) Constraining (y or n)</td> </tr> </tbody> </table>			Name	API (C++, Ada, IDL, Java)	Time Management Switches	Jager	C++	Regulating (y or n) Constraining (y or n)	Host (assign # to each host)		LAN (assign # to each LAN)	
Name	API (C++, Ada, IDL, Java)	Time Management Switches										
Jager	C++	Regulating (y or n) Constraining (y or n)										
Fed ₁	Jager	C++	N	N	1	1						
Fed ₂	Jager	C++	N	N	2	1						
Fed 3	Jager	C++	N	N	3	1						
Fed 4	Jager	C++	N	N	4	1						

Host Table

(Jager test R4)

Host Table

	Hardware	Operating System	Memory available RTI (MB)	% CPU Available to RTI
Host 1	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	54% of 256M actual measures	95 % CPU available nominal load
Host 2	Sun Ultra2, 2x 200Mhz UltraSPARC, 256M RAM	Solaris 2.5.5	59% of 256M actual measures	97 % CPU available nominal load
Host 3	Sun Ultra1, 167 UltraSPARC 132M RAM	Solaris 2.5.5	53% of 132M actual measures	95 % CPU available nominal load
Host 4	Sun Ultra1, 167 UltraSPARC 132M RAM	Solaris 2.5.5	53% of 132M actual measures	95 % CPU available nominal load

LAN Table

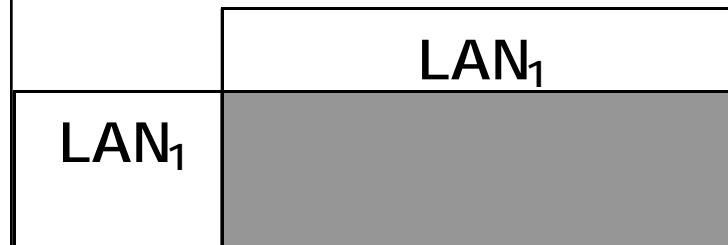
(Jager test R4)

LAN Tables

LAN Table 1: LAN Descriptions

	Physical Type (Ethernet, ATM,etc.)	Throughput Available to FEDEX
LAN ₁	Ethernet	Clean LAN 10Mbits/sec * 80

LAN Table 2: LAN to LAN Connectivity



RTI Service Table

(Jager test R4)

RTI Services Table		
(Check if service to be used at least once during this Federation execution)		
Service	IF Ref	Service Used?
CreateFederation Execution	2.1	✓
DestroyFederation Execution	2.2	✓
JoinFederation Execution	2.3	✓
ResignFederation Execution	2.4	✓
RequestPause	2.5	
InitiatePause	2.6	
PauseAchieved	2.7	
RequestResume	2.8	
InitiateResume	2.9	
ResumeAchieved	2.10	
RequestFederation Save	2.11	
InitiateFederation Save	2.12	
Federation Save Begun	2.13	
Federation Save Achieved	2.14	
RequestRestore	2.15	
InitiateRestore	2.16	
RestoreAchieved	2.17	
PublishObject Class	3.1	✓
SubscribeObject Class Attributes	3.2	✓
PublishInteraction	3.3	✓
SubscribeInteraction	3.4	✓
ControlUpdates	3.5	✓
ControlInteractions	3.6	✓
RequestID	4.1	✓
RegisterObject	4.2	✓

UpdateAttribute Values	4.3	✓
DeleteObject	4.8	✓
RemoveObject	4.9	✓
Change Attribute Transportation Type	4.10	
Change Attribute Order Type	4.11	
Change Interaction Transportation Type	4.12	
Change Interaction Order Type	4.13	
RequestAttribute Value Update	4.14	
ProvideAttribute Value Update	4.15	
Retract	4.16	
ReflectRetract	4.17	
Request Attribute Ownership Divestiture	5.1	
Request Attribute Ownership Assumption	5.2	
Attribute Owner Divestiture Notification	5.3	
Attribute Owner Acquisition Notification	5.4	
Request Attribute Ownership Acquisition	5.5	
Request Attribute Ownership Release	5.6	
QueryAttribute Ownership	5.7	
InformAttribute Ownership	5.8	
IsAttribute Owned by Federate?	5.9	
RequestFederation Time	6.1	
RequestIBTS	6.2	
RequestFederate Time	6.3	✓
RequestMin Next Event Time	6.4	
SetLookahead	6.5	
RequestLookahead	6.6	
Time Advance Request	6.7	✓

Federate 1 Object/Interaction Table

(Jager test R4)

Object/Interaction Table												
Federate # Enter Name		Object/Interaction Table										
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	If Update = " y "				If Subscribe = y		Ownership	
					Update Rate # update s/unit time	Update Grouping (Assign same letter to attributes which will all be updated at the same time)	Transport R= Reliable B= Best Effort	Ordering TSO or FIFO	Subscribe? (y or n)	Maximum tolerable latency from any source (milliseconds)	Attribute Ownership Transfer Rate # times/unit time	Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)
Model		10										
	Durability	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Damage	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Location	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Mass	4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Orientation	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Shape	4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Velocity	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	

Table entries are for illustration only

Denotes an invalid cell for entry of data

Federate 2 Object/Interaction Table

(Jager test R4)

Object/Interaction Table												
Federate # Enter Name		Object/Interaction Table										
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	If Update = " y "				If Subscribe = y		Ownership	
					Update Rate # update s/unit time	Update Grouping (Assign same letter to attributes which will all be updated at the same time)	Transport R= Reliable Effort	Ordering TSO or FIFO	Subscribe? (y or n)	Maximum tolerable latency from any source (milliseconds)	Attribute Ownership Transfer Rate # times/unit time	Ownership Transfer Grouping (Assign same letter to attributes which will all be transferred together)
Model		10										
	Durability		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Damage		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Location		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Mass		4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Orientation		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Shape		4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A
	Velocity		8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A

Table entries are for illustration only

Denotes an invalid cell for entry of data

Federate 3 Object/Interaction Table

(Jager test R4)

Object/Interaction Table												
Federate #	3	Enter Name										
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ? (y or n)	Update Rate # update s/unit time	If Update = " y "			Subscribe? (y or n)	Maximum tolerable latency from any source (milliseconds)	Attribute Ownership Transfer Rate # times/unit time	Ownership (Assign same letter to attributes which will all be transferred together)
						Update Grouping (Assign same letter to attributes which will all be updated at the same time)	Transport R= Reliable B= Best Effort	Ordering TSO or FIFO				
Model		10										
	Durability	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Damage	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Location	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Mass	4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Orientation	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Shape	4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
	Velocity	8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A	
Table entries are for illustration only												
Denotes an invalid cell for entry of data												

Federate 4 Object/Interaction Table

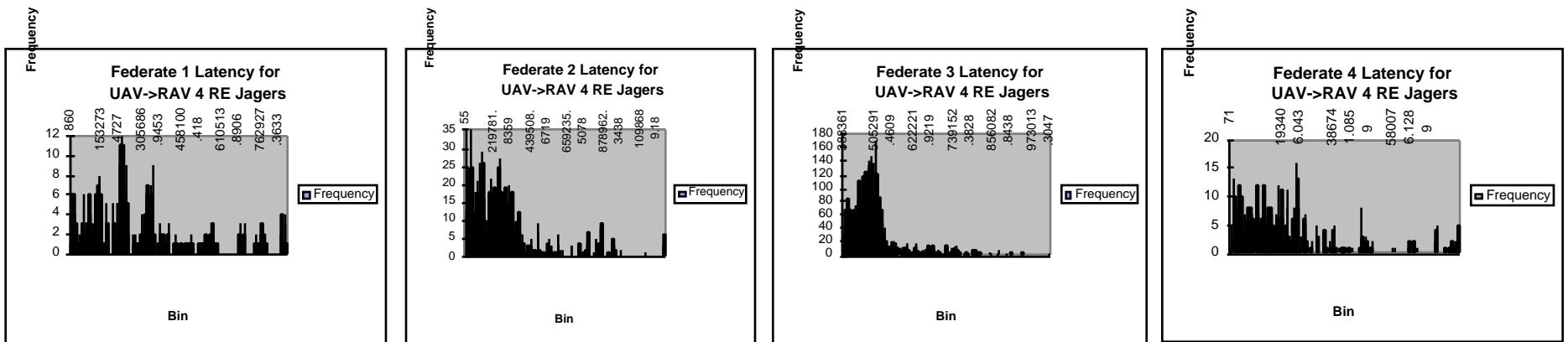
(Jager test R4)

Object/Interaction Table														
Federate #	4	Enter Name	Jager 4	If Update = "y"					If Subscribe = y	Ownership				
Object/ Interaction Class	Attribute/ Parameter	Count	Size	Update ?	Update Rate	Update Grouping	Transport	Ordering	Subscribe?	Maximum tolerable latency from any source	Attribute Ownership Transfer Rate	Ownership Transfer Grouping		
Model		10				(Assign same letter to attributes which will all be updated at the same time)		R= Reliable Effort	TSO or FIFO	(y or n)	# times/unit time	(Assign same letter to attributes which will all be transferred together)		
			8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
			8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
			8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
			4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
			8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
			4 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
			8 bytes	y	14/sec	A	R	FIFO	y	200	N/A	N/A		
Table entries are for illustration only														
Denotes an invalid cell for entry of data														

Performance Results

(Jager test R4)

Federate	Service	Rate of Invocations (per sec)	Execution Duration	Number of Invocations	Latency (milliseconds)		
					min	max	average
1	update -> reflect	87.01	198	15802	1	831	123
2	update -> reflect	102.913	195	38380	0	1197	115
3	update -> reflect	51.829	105	21705	0	739	30
4	update -> reflect	62.393	163	11781	312	999	431
All	update -> reflect	76.03625	165.25	75887	0	1197	145



Summary

Summary of latency for Best Effort Federations

Federation	Service	Rate of Invocations (per sec)	Execution Duration	Number of Invocations	Latency (milliseconds)		
					min	max	average
Jager test BE2	update -> reflect	98.47	220	37852	0	596	62
Jager test BE4	update -> reflect	66.706	186	122355	0	1183	146
All	update -> reflect						

Summary of latency for Reliable Federations

Federation	Service	Rate of Invocations (per sec)	Execution Duration	Number of Invocations	Latency (milliseconds)		
					min	max	average
Jager test R2	update -> reflect	92.658	191	32852	2	584	110
Jager test R4	update -> reflect	76.03625	165	75887	0	1197	145
All	update -> reflect						